

# Product Release Notice

## RTX64 2013 with Service Pack 1 and Update 4

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### General Availability Release Date

November 4, 2014

### Product Overview

RTX64 2013 with Service Pack 1 and Update 4 provides fixes for a number of important issues. The software can be downloaded [here](#).

### Resolved Issues

RTX64 2013 with Service Pack 1 and Update 4 includes the following:

#### **Subsystem**

- Resolved an issue where dongle licenses were not always recognized during boot start. (3421)
- Resolved an issue where the Real-time Subsystem (RTSS) processes that call implicitly linked functions caused a crash on exit when local memory was used. (3437)
- Resolved an issue where RTX64 did not clean up more than one explicitly-linked library that was not freed on exit. (3398)
- Resolved issues where system instability resulted from starting and stopping the Subsystem repeatedly. (3424, 3422)
- Resolved an issue where the system would sometimes hang when an explicitly-loaded RTDLL was not freed and the Subsystem was stopped. (3423)

#### **SDK**

- Added improved error-checking to heap management API calls. (3408)
- Improved the implementation of RTSS CriticalSections so that they behave similar to Windows CriticalSections. (3425)

## Activation & Licensing

The IntervalZero product licensing system allows for flexibility in how features are activated and deployed. Please [click here](#) for an overview of IntervalZero product licensing.

For additional information on deployment, refer to the RTX64 Deployment Guide located on the [IntervalZero web site](#).

## Availability

RTX64 2013 with Service Pack 1 and Update 4 is available beginning November 4, 2014 through Partners and by contacting Sales: [sales@intervalzero.com](mailto:sales@intervalzero.com) or (781) 996-4481.

We look forward to comments and feedback. If you have any recommendations, or wish to suggest any product enhancements, please contact Product Management at: [productmanagement@intervalzero.com](mailto:productmanagement@intervalzero.com).